

Figure 1 Scalable Processor Schema

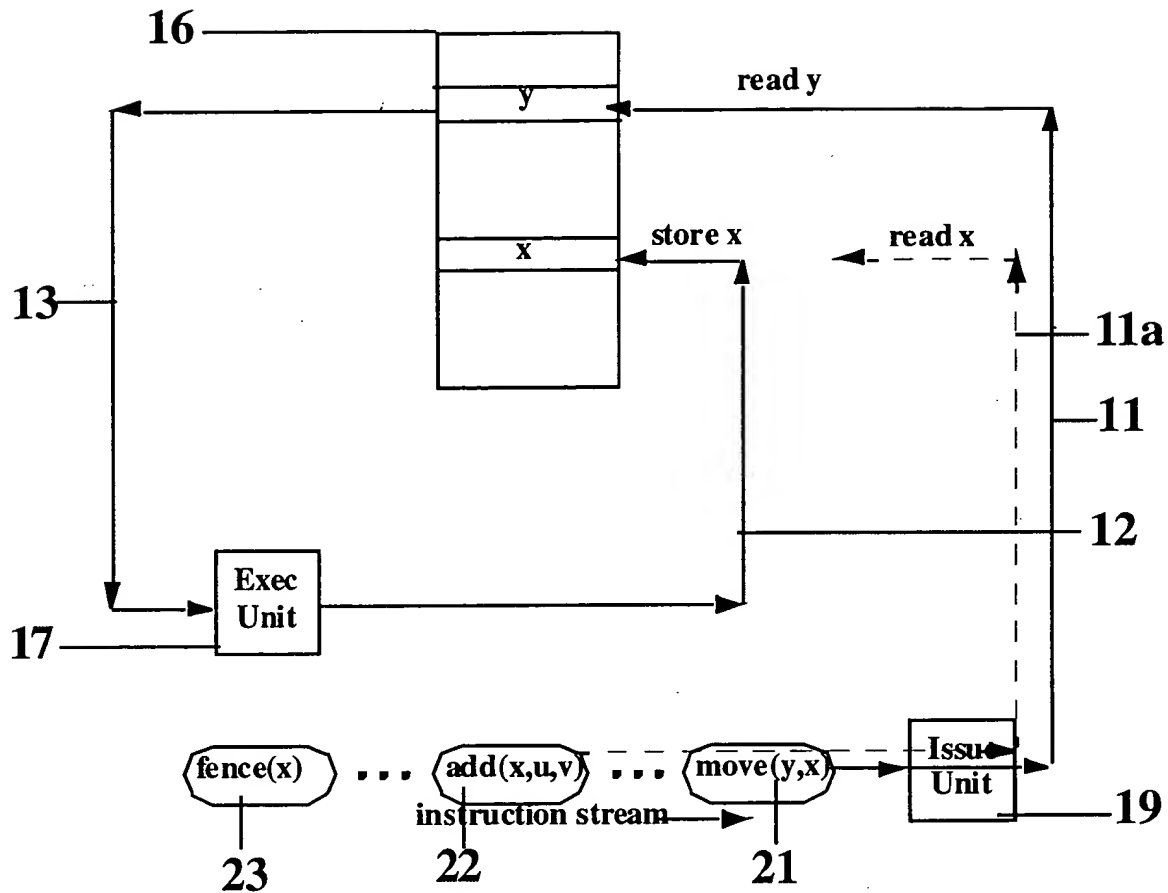
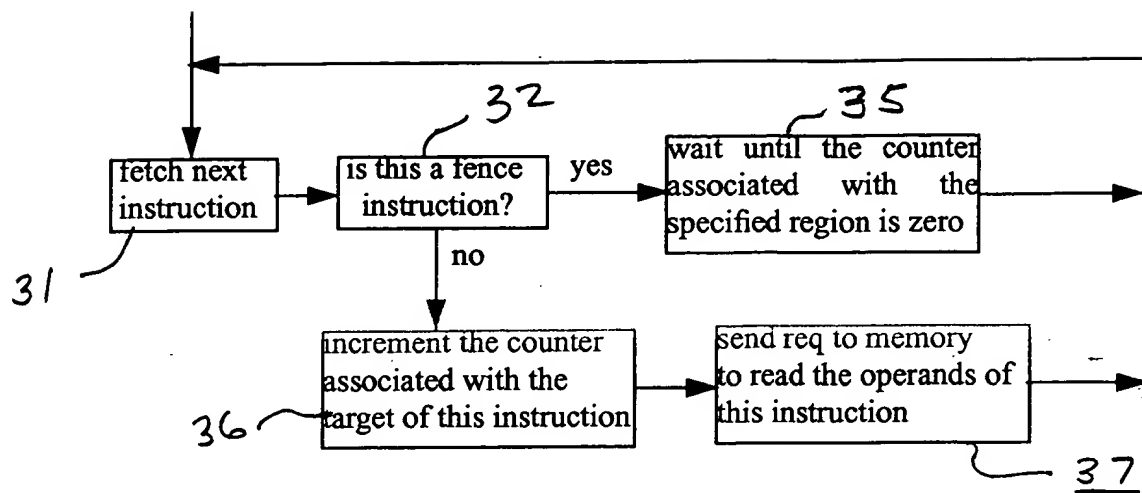
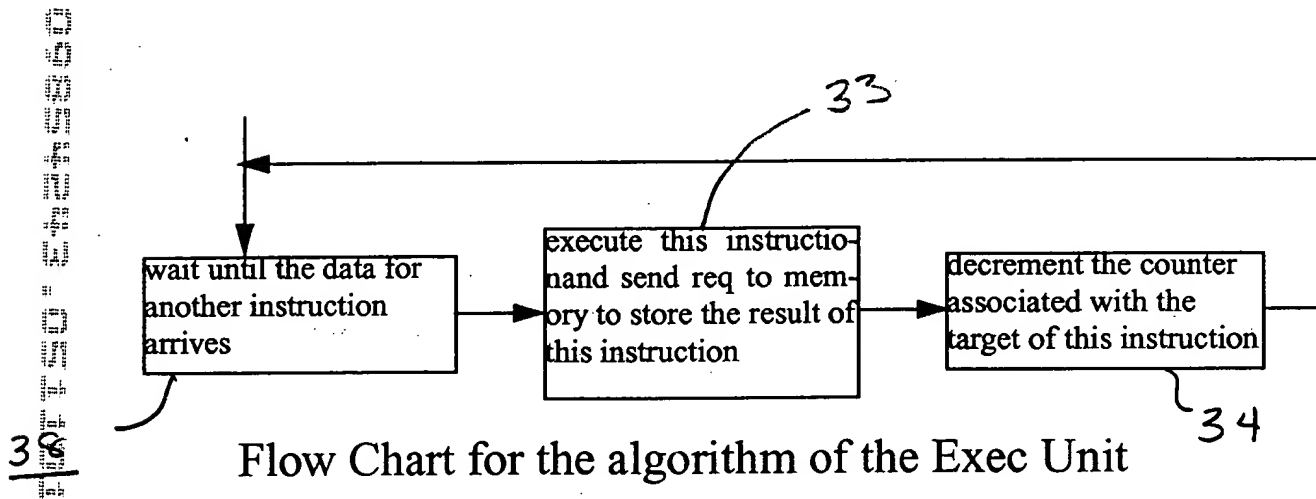


Figure 2 Diagram illustrating read-write-hazard: the path of solid lines illustrates how the move instruction is executed. When it is issued, it goes and reads location *y* and the data flows into the execution unit. When it executes, the result is sent to be stored in location *x*. However, the issue unit proceeds concurrently and issues other instructions following it. The add instruction is an example of a subsequent instruction that uses *x* and its path is illustrated by the dashed line. If this is issued before the previous store to *x* takes place, we have a hazard.

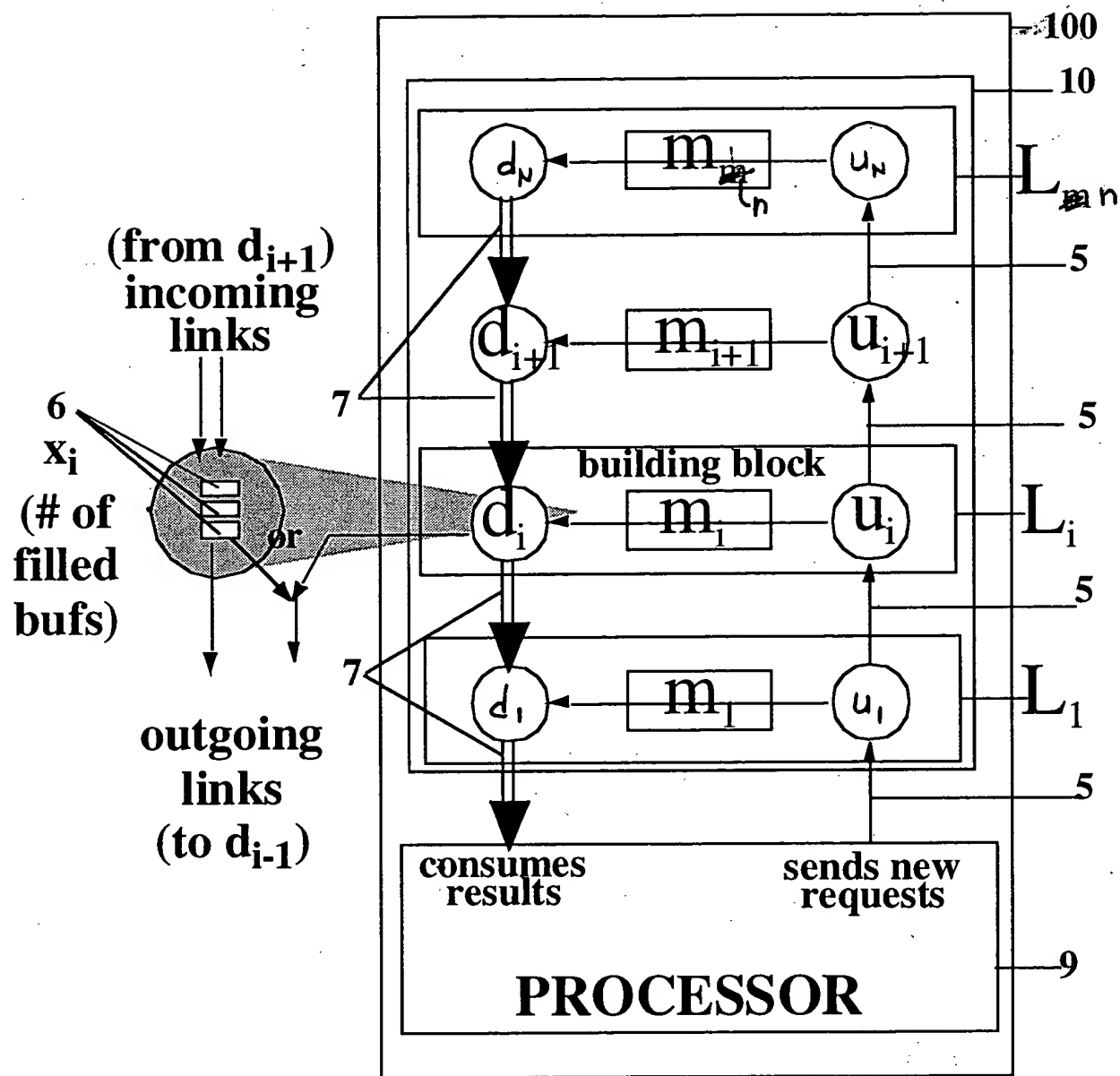


Flow Chart for the algorithm of the Issue Unit



Flow Chart for the algorithm of the Exec Unit

FIGURE 3



Linear Memory Schema

FIG. 4

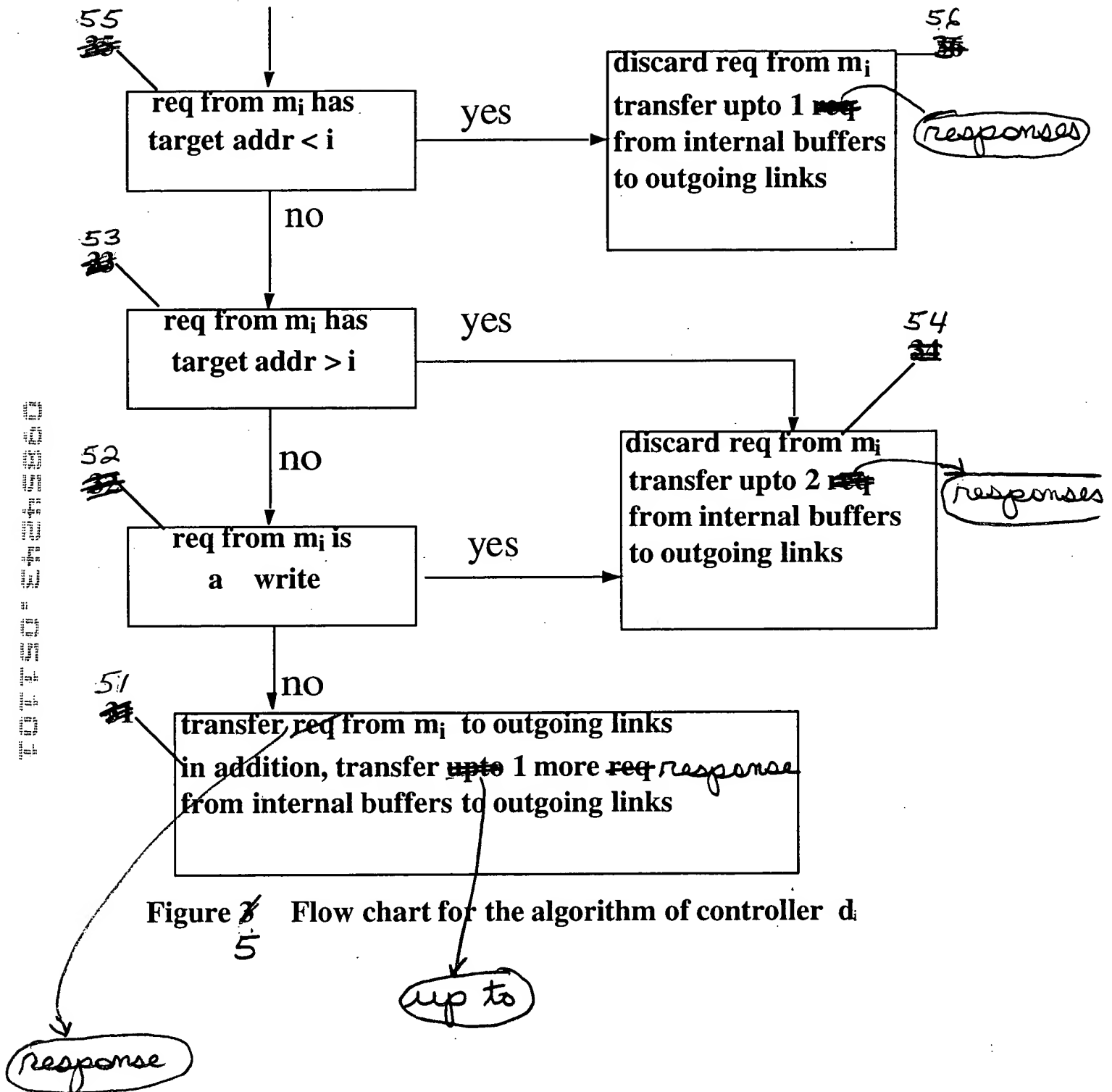
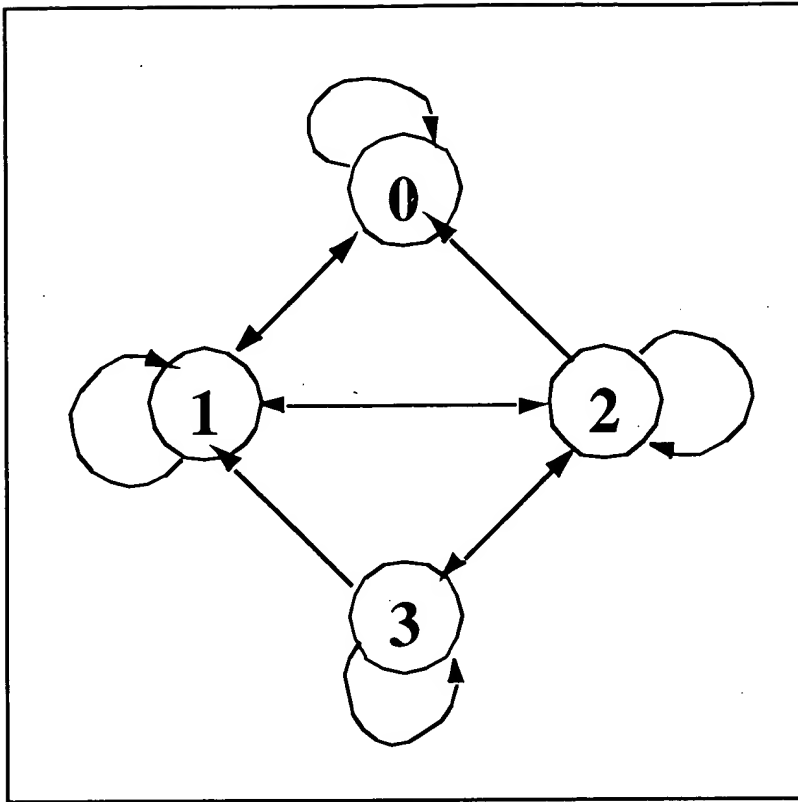


Figure 5 Flow chart for the algorithm of controller d.



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Figure 2 Transitions of State Variable  $X_i$

**Invariant:**

$(X_i=3) \Rightarrow$  incoming links have  
at most one request

*response*